Agent Skill Acquisition for Large Language Models via CycleQD

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Problem of Agentic Skill Acquisition

While **fine-tuning** remains the approach, acquiring diverse agentic skills poses significant challenges:

- Data Ratio Imbalance: Learning across skill datasets, leading to overfitting or neglect of tasks.
- Ineffective Objective Functions: Loss functions, such as next token prediction, fail to align with performance, hindering the acquisition of skills.

Quality Diversity (QD)

Archives Development





sakana.ai

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QD optimizes **performance** and **diversity** to find solutions. It stores solutions archive, where each cell represents **Behavioral Characteristics (BCs)** and contains the highest **Quality** solution.





Evaluation on computer science tasks

| # | Methods | MBPP | DB | OS | Avg | | |
|------|---------------------------------|------|------|------|------|--|--|
| 0 | GPT-4 | 83.6 | 36.5 | 63.7 | 61.3 | | |
| 1 | GPT-3.5-TURBO | 82.0 | 41.6 | 38.5 | 53.7 | | |
| 2 | Llama3-8B-Instruct (base model) | 67.3 | 5.3 | 25.2 | 32.6 | | |
| Fine | Fine-tuning Based Methods | | | | | | |
| 3 | Fine-tuning (Coding expert) | 70.4 | 21.2 | 20.7 | 37.4 | | |
| 4 | Fine-tuning (DB expert) | 65.8 | 42.4 | 28.5 | 45.6 | | |
| 5 | Fine-tuning (OS expert) | 66.3 | 0.0 | 30.4 | 32.2 | | |
| 6 | Fine-tuning (All) | 67.3 | 37.1 | 36.7 | 47.0 | | |
| Mer | Merging Based Methods | | | | | | |
| 7 | Merging (w/o learning) | 72.9 | 24.7 | 42.6 | 46.7 | | |
| 8 | Merging (learning w/ GD) | 69.3 | 41.2 | 29.6 | 46.7 | | |
| 9 | Merging (learning w/ CMA-ES) | 69.3 | 41.2 | 30.2 | 46.9 | | |
| 10 | Merging (learning w/ NSGA-II) | 75.9 | 42.4 | 36.4 | 51.6 | | |
| 11 | CycleQD (Ours) | 76.4 | 38.2 | 42.6 | 52.4 | | |

Ablation Studies

| | ••• | | | | |
|---|---|------|------|------|------|
| # | Trials | MBPP | DB | OS | Avg |
| 0 | QD + No mutation + Random sampling | 70.4 | 28.8 | 43.7 | 47.6 |
| 1 | CycleQD + No mutation + Random sampling | 72.9 | 33.5 | 41.9 | 49.4 |
| 2 | CycleQD + Gaussian mutation + Random sampling | 73.4 | 30.0 | 42.2 | 48.5 |
| 3 | CycleQD + SVD mutation + Random sampling | 75.9 | 38.2 | 41.1 | 51.7 |
| 4 | CycleQD + SVD mutation + Elite sampling | 76.4 | 38.2 | 42.6 | 52.4 |

Generalization performance

| Model | Coding Tasks | | Language Tasks | | | | Avg |
|-------------|--------------|--------------|----------------|-------|------|-------------|------|
| | HUMANEVAL+ | BigCodeBench | Reasoning | GSM8K | RC | CommonSense | 8 |
| MBPP expert | 1.18 | 0.97 | 0.57 | 0.82 | 0.94 | 1.03 | 0.92 |
| DB expert | 0.80 | 0.84 | 0.84 | 0.87 | 0.98 | 0.98 | 0.89 |
| OS expert | 0.94 | 0.90 | 0.98 | 0.93 | 0.99 | 0.99 | 0.95 |
| CycleQD | 1.10 | 1.03 | 0.95 | 0.88 | 0.98 | 1.02 | 0.99 |

In CycleQD, with BCs and Quality cyclically swapping, two challenges were solved:

- Task-specific periodic optimization eliminated the need for manual data ratio adjustments
- Task-specific optimization enabled learning tailored to each agent's skills

Evolutionary Process in CycleQD

Model Merge as crossover $\theta_{\text{child}} = \theta_{\text{base}} + (\omega_1/(\omega_1 + \omega_2))\tau_{p_1} + (\omega_2/(\omega_1 + \omega_2))\tau_{p_2}$

SVD-based mutation

 $h(\theta_{\text{child}}) = \theta_{\text{base}} + \operatorname{concat}([U_l(\Sigma_l w)V_l^{\mathsf{T}}]_{l=1}^L)$

CycleQD to Sagment Anything Model

| # | Expert A | Expert B | Score A | Score B | Avg Score | Model Similarity |
|---|----------|----------|---------|---------|-----------|------------------|
| 0 | CAM | POL | 0.95 | 0.99 | 0.97 | 0.98 |
| 1 | CAM | SKL | 0.85 | 0.99 | 0.92 | 0.97 |
| 2 | CAM | LEA | 0.51 | 0.89 | 0.70 | 0.88 |
| 3 | POL | SKL | 0.98 | 0.95 | 0.96 | 0.99 |
| 4 | POL | LEA | 0.40 | 0.84 | 0.62 | 0.93 |
| 5 | SKL | LEA | 0.83 | 0.84 | 0.83 | 0.95 |

Future works

Life-long Learning: Systems continually grow and adapt, with CycleQD enabling diverse foundation.

Swarm of Agents: Diverse agents collaborate, expanding AI capabilities for real-world problems.